

SPORTSTAKE 13 GAME RULES AND REGULATIONS



1.0 About SPORTSTAKE 13

The following are the essential Game features for SPORTSTAKE 13:

- i. The National Lottery Game in which the Participant correctly predicts the outcomes of several football matches. In particular, Participants will have to predict the outcomes (1, X, 2) of 13 predetermined matches drawn from South African, English and any other additional professional soccer fixtures, as ITHUBA may identify from time to time.
- ii. The cost of each Entry / Board will be R2.00 inclusive of VAT.
- iii. The maximum price for a wager will be limited to R2000.00 per Participant.
- iv. Teams included in each of the fixtures are listed in the order of 'Home Team' versus 'Visiting Team'. As such, the team mentioned first will always be the 'Home Team'. Where a fixture is played at a neutral venue for whatever reason, the 'Home Team' will be the team mentioned first on the Fixture List.
- v. A Board is a grid of 13 fixture result predictions denoted as [1]; [X]; [2] where:
 - 1 = Home Win
 - X = Draw
 - 2 = Away Win

2.0 Status of these Rules

- i. These Rules are for the SPORTSTAKE 13 Game, which constitute the contractual rights and obligations of ITHUBA to Participants, as may be amended from time to time.
- ii. In the event of a discrepancy or inconsistency between these Rules and the conditions and/or explanations being advised during a purchase, these Rules shall take precedence.

3.0 SPORTSTAKE 13 Procedures and Descriptions

A. Playing the SPORTSTAKE 13 Game

- i. The Participant may participate in the SPORTSTAKE 13 Game by predicting an outcome based on the published Fixture List.
- ii. A Bet Slip shall be processed through the Terminal by the Retailer, and the relevant valid Receipt will be issued only through that same Terminal.
- iii. Selections can also be entered manually into the Terminal by the Retailer, and the relevant valid Receipt will be issued only through that same Terminal.
- iv. If the Bet Slip is rejected by the Terminal, there is no valid Entry.
- v. If an Entry is not recorded on the Central Computer System for any particular Draw, the Entry shall not be valid.



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- vi. If a fixture is cancelled, postponed or for other reasons not available for resulting and settlement, from or by an ITHUBA's verified source, before midnight on the day of published kick off time, then all Selections for that Fixture are to be settled as correct.

B. Methods of participating

- i. SPORTSTAKE 13 Receipts will be sold every day during the normal business hours of the Retailers authorized to sell the said Receipts.
- ii. The sale period for any given SPORTSTAKE 13 Fixture List will terminate on the date of the drawing at a time to be determined by the Chief Executive Officer of Ithuba ("CEO") from time to time.
- iii. The total number of fixtures shall be set at thirteen (13).
- iv. Results are recorded as the score after 90 (ninety) minutes and extra time (if applicable) but excluding penalty shoot-out.
- v. If an event is suspended and restarted before the list is drawn, the actual results of the match will be considered as contained above (iv).
- vi. There will be no Multi – Draw option for the SPORTSTAKE 13 Game as the SPORTSTAKE 13 Game cannot repeat the same fixture for the same Draw.
- vii. The Participant of SPORTSTAKE 13 can choose their Selections in the following ways:
 - 1. Presenting a completed Bet Slip to a Retailer. On any one Bet Slip, a Participant may make a Selection

from a minimum of one Board and a maximum of the number of Boards available on the Bet Slip. Each Selection is made by manually marking the selected outcome for all 13 fixtures, and/or by marking the "Multi-Play box" if more than one outcome has been marked in any of the fixtures. The completed Bet Slip is processed through the Terminal which will issue the Receipt recording each Selection marked on the Bet Slip.

- 2. Select one outcome per fixture in one or more of the Boards on the Bet Slip.
- 3. Select one, two or three outcomes for each fixture and then mark the box "Multi-Play" on the Bet Slip, with total number of Boards not exceeding the maximum price for an Entry.
- 4. Select a PROPICK functionality option which supports the Participants in selecting the fixture outcomes to enter with their Bet Slip. Either by selecting one of the pre-determined Multi-Play boxes on the Bet Slip, or by asking the Retailer for one of the pre-determined Multi-Play options.
- 5. Indicate in person to the Retailer the selected outcomes to be entered manually directly into the Terminal, either as single Boards or Multi-Play.
- 6. Through purchasing an Entry via the Site by Selection of fixtures outcomes for the specific Draw.
- viii. A limitation applies to the Selection of a PROPICK option and a simple Bet / Multi-Play on the same Bet Slip. There will be no valid Entry in this circumstance where two options are chosen on one Bet Slip. However, a Participant may request a PROPICK option over the counter and make use of the Bet Slip to place their own Selection.

C. Winning Selections

A Participant who matches 13, 12, 11 or 10 outcomes will share the winning Pool of that Prize Division according to the following:

i. Prize Division 1 – Match 13

Means that the Participant has correctly matched all 13 outcomes from the Fixture List (“MATCH 13”).

ii. Prize Division 2 – Match 12

Means that the Participant has correctly matched all 12 outcomes from the Fixture List (“MATCH 12”).

iii. Prize Division 3 - Match 11

Means that the Participant has correctly matched 11 outcomes from the Fixture List (“MATCH 11”).

iv. Prize Division 4 – Match 10

Means that the Participant has correctly matched 10 outcomes from the Fixture List (“MATCH 10”).

D. Prize Pools

i. Subject to rounding down, the amount allocated by ITHUBA to the Prize Fund for payment of Prize(s) for a Draw shall be 50% of the net sales of Entries made into that Draw or such larger amount as shall be determined by ITHUBA in its sole and absolute discretion, from time to time.

ii. The allocation of the Pool Fund to each of the remaining Prize categories shall be in accordance with the following provisions:

1. In the unlikely event that there are no winners in Division 1, then the Prize Pool for this Division shall be rolled over to the next Draw’s corresponding Division.
2. In the unlikely event that there are no winners in Division 2, then the Prize Pool rolls down to the lower Divisions. The roll down will be split and be allocated equally to the lower Divisions. I.e. the split will be 50/50 to Divisions 3 and 4.
3. In the unlikely event that there are no winners in Division 3, then the Prize Pool for that Division will be allocated down to Division 4.

4. In the unlikely event that there are no winners in Division 2-4, then the Prize Pool shall be rolled over to the next Draw’s Division 1.

iii. If the Prize in any Division (after the Prize Fund has been divided by the number of winners) is below R0.05 (five cents) that entire Prize Fund shall roll over to Division 1 in the next Fixture List.

iv. Share amounts shall be rounded to the nearest 10 cents as follows: E.g. R1.55 shall be R1.60; R1.54 shall be R1.50.

E. Approximate Odds of Winning and Prize Structure

The following table sets forth the probability of winning and the allocation of the Pool Fund:

Prize Division	Approximate Odds of winning per Entry	Pool Fund
1	1: 1 594 323	30%
2	1: 62 320	15%
3	1: 5 110	20%
4	1: 697	35%

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4.0 Glossary

The following words and terms, wherever they appear in these Rules, shall have the following meanings, unless the context clearly indicates otherwise:

'Bet Slip'

A preformatted form bearing the numbers from which a Participant can make his/her Selection to make an Entry into the SPORTSTAKE 13 Game.

'Board'

The Selection of numbers on the Bet Slip for a National Lottery Game as per these Rules.

'Central Computer System'

The computer system/s used by ITHUBA to operate the SPORTSTAKE 13 Game.

'Constituent Lottery'

Any lottery conducted by ITHUBA that forms part of the National Lottery.

'Draw'

A specific SPORTSTAKE 13 list consisting of thirteen (13) fixtures, with a specified time for opening and closing of Entries.

'Division'

The tiers within which a Participant may win a Prize according to the defined matching criteria set forth in the relevant Prize division.

'Entry'

A transaction by which a Participant's entry into the SPORTSTAKE 13 Game has been recorded as an entry on the Central Computer System. An entry may also be referred to as a 'Bet'.

'Fixture List'

A list of thirteen (13) future fixtures to be played, making up the Entry Selection applicable for a specified soccer event. This list will be available from Retailer outlets and other sources, such as the media, preceding the listed fixtures.

'Game'

The game of SPORTSTAKE 13 as detailed in these Rules, which shall include any game, scheme, arrangement, system, plan, promotional competition or device which comprises a Constituent Lottery.

'ITHUBA'

Ithuba Holdings (RF) Proprietary Limited, the third National Lottery Operator licensed under the Lotteries Act No. 57 of 1997, as amended, to operate, conduct and promote the National Lottery and Constituent Lottery Games in the Republic of South Africa.

'Lottery Processing System'

The transaction processing system that controls the operation of the SPORTSTAKE 13 Game consisting of the Central Computer System and the Terminals.

'Multi-Play'

A Selection marked on the Game Board when a Participant selects multiple outcomes for one or more fixtures.

'National Lottery'

Means the National Lottery Games licensed to ITHUBA to operate in South Africa.

'Participant'

A member of the public (a player) over the age of 18 who purchases or otherwise acquires a Receipt.

'Pool'

The amount allocated to each Prize category.

'Prize'

A prize won by a Participant in the SPORTSTAKE 13 Game. The Prizes can be also guaranteed Prizes or Prizes in kind.

'Prize Fund'

Shall be a percentage of the net sales of Entries into that Draw or such larger amount as shall be determined by ITHUBA, in its sole and absolute discretion, from time to time allocated to the SPORTSTAKE 13 Game.

'PROPICK'

A system function to support the Participant in selecting thirteen (13) outcomes, whereby the Lottery Processing System produces a pre-defined Multi-Play Bet with "weighted" outcomes on behalf of the Participant.

'Receipt'

A National Lottery receipt given by the Retailer as issued by the Terminal to a Participant subsequent to playing the SPORTSTAKE 13 Game which records a Participant's Entry into the SPORTSTAKE 13 Game.

'Retailer'

A supplier, person, firm or entity authorised by ITHUBA to sell the SPORTSTAKE 13 Entries and/or to pay certain Prizes in respect of Valid Winning Receipt of the SPORTSTAKE 13 Game.

'Rules'

These Game rules and regulations for SPORTSTAKE 13 as detailed herein, and as may be amended from time to time.

'Selection'

Participant's selection for the outcome of each fixture on the SPORTSTAKE 13 list, 1=Home win, X=Draw, 2=Away win; and which is recorded on a Receipt issued in accordance with these Rules.

'Site'

The website of the National Lottery
<https://www.nationallottery.co.za>



'SMS'

A method used to confirm numbers played online and also the value of winnings post Draws of the numbers played. An SMS may also be used as a method of playing a Selection of numbers and/or PROPICK. SMS number to play is 37070.

'SPORTSTAKE 13'

An on-line Game consisting of 13 fixtures utilizing a computerized terminal to record Selections and also to validate Prize claims.

'SPORTSTAKE 13 Procedures'

Any procedure or condition issued by ITHUBA, from time to time, which applies to the SPORTSTAKE 13 Game and which may from time to time, include among other information on how Prizes are won, the Prize Structure and the method of selling or entering the SPORTSTAKE 13 Game.

'SPORTSTAKE 13 Receipt Validation Requirements'

ITHUBA's validation requirements for Receipts representing winning numbers for that specific Draw.

'Terminal'

The point of sale terminals with an on-line connection to the Central Computer System and which shall be used for the issuance of valid Receipts and for the validation of Valid Winning Receipts.

'Ticket'

Ticket issued by a Terminal and sold by an authorised Retailer in an authorised manner.

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'Valid Winning Receipt'

A winning SPORTSTAKE 13 Receipt which meets all the SPORTSTAKE 13 Receipt Validation Requirements in force at ITHUBA, from time to time

'VAT'

Value Added Tax levied in terms of the VAT Act No. 89 of 1991, as amended.

'Winning Selection'

A Selection which entitles a Participant to a Prize in the category applicable to the correct numbers selected.

In these Rules, the singular includes the plural, as the context may require.